

2023 MVRSL Tournament Rules

GUEST PLAYERS:

No guest players will be allowed during the tournament unless verified with the tournament director prior to the start of the first game of the tournament. If approved, a maximum of 2 guest players will be allowed per team. No player may participate in more than 2 games per day.

TEAMS:

1. The first team listed in the tournament schedule on the website is the home team and are responsible to change in a color conflict.
2. A maximum of 3 coaches are allowed on the bench side of the field.
3. All coaches must remain within 20 yards of the center line on their half of the field, and both team's spectators will be on the opposite side of the field.
4. Field marshals will communicate which side is the coach's side if questions arise.
5. Spectators are not permitted behind the end line and specifically the goals.

LAWS of the GAME:

All FIFA Laws of the Game Apply unless stated below.

Player Substitution:

1. Substitutes must be at the midfield line.
2. Unlimited substitutions for all age groups will be allowed with the consent of the referee.
3. Before a throw-in in your favor. The team in possession of the ball for a throw-in may substitute. If the team in possession of the ball for a throw-in substitutes player(s), the opposing team may substitute any number of players at the same time.
4. Before a goal-kick.
5. After a score by either team.
6. At half time.
7. After an injury, by either team, when the referee stops play.
8. After a caution, one for one by both teams, if the cautioned player is substituted.

Match Lengths:

1. All games will consist of two halves of equal length, unless their division plays quarters.
1. No overtime periods in preliminary games.
2. The game clock will not be stopped because of injury to any player. Due to the time allowed for the completion of all games, the clock should run continuously, except if deemed necessary by the referee.
3. Each half shall end when, in the opinion of the referee, the assigned time has been completed.
4. The Tournament Director(s) reserves the right to adjust game length for conditions beyond their control.

NO HEADING RULE:

All U10 and younger divisions are prohibited from deliberately striking a soccer ball with any portion of their head (aka heading). Refer to US Youth Soccer Rule 305.

7v7 Offside:

Please note: Attacking players are in an offside position only when they are in their opponent's build-out area. The

build-out lines are used as the offsides lines, therefore no offside offense can occur between the two build-out lines. This in effect is an "offside free zone".

BLOOD:

A player who is either bleeding or has blood on his/her uniform shall be required to be removed from the field and allowed to return only when in the opinion of the referee the bleeding has stopped and the blood has been removed from the uniform.

SPECIFIC LAWS of the GAME:

1. Red cards will be administered as per FIFA laws of the game. The player or coach will serve a one game suspension unless otherwise determined by the Tournament Director.
2. A player or coach sent off for a second caution will not be allowed to play for the remainder of that game and their next game.

GAME BALLS:

The Tournament will supply the game balls for all games when possible.

SAFETY:

1. The referee's decision as to the safety of the players is final.
2. All players must wear shin guards.
3. No metal-rimmed glasses or jewelry of any kind will be permitted.
4. Casts, splints or body braces made of a hard substance in its final form such as leather, rubber, plastic, plaster or fiberglass must be covered on all exterior surfaces with high density polyurethane or an alternate material of similar physical properties to protect the injury. Players may not play without the approval of the Referee.

FORFEITS:

Teams not at the field ready to play with a minimum of eligible players at the scheduled game time will forfeit the match at the discretion of the tournament committee. Forfeited scores will be counted as 1 – 0. Teams forfeiting games will not be able to advance to the playoff rounds.

TOURNAMENT FORMAT:

For all age groups the Tournament format calls for all preliminary round games to be played on Saturday. All Divisions will play their Finals on Sunday PM.

This is a single elimination tournament.

REFEREES:

All referees are trained and certified by MVRSL members or OSL. A Referee's decisions are final.

PROCEDURES for Determining GROUP WINNERS:

THE CENTER REFEREE WILL SIGN THE GAME CARD CERTIFYING THE FINAL SCORE which will then be delivered to the HQ tent at each site. Site scorer will be responsible for updating the brackets.

TIE-BREAKERS:

Preliminary Games:

1. No overtime periods will be played for Preliminary games.
2. 5 player shootout from the Mark, 1 round at a time after that.

Finals Championship games:

1. Ties at the end of regulation will be decided 10 minute sudden death overtime.
2. When Final matches are still tied after overtime the FIFA laws of the game for KICKS from the Mark apply.

INTERRUPTED GAMES:

Games interrupted in the first half:

1. If the first half has not been completed and the game is stopped, every effort will be made to complete the game, or play to completion of at least the first half and record the score as final.
2. Games shall be considered completed if the first half has concluded. The score at the stoppage of play will be the final game score.
3. If a game is suspended due to weather problems, field conditions or other situations beyond the tournaments control, each team's head coach must stay in contact with their site's tournament headquarters for further instructions go to your car but DO NOT LEAVE THE SITE. Game playing time may be decreased, or games may be concluded at the point of interruption, if necessary.

STANDARDS of CONDUCT & DISCIPLINE:

1. All participants will be expected to maintain high standards of conduct during their time at Ward field.
2. There shall be no dissent between players and/or coaches and the referee. Questioning a referee is considered dissent. All coaches are responsible for the actions of his or her spectators, specifically verbal abuse of referees or player. Such abuse will not be tolerated! Violation may result in forfeiture of the game and/or expulsion from further play.
3. Any player or coach ejected from a game will be ineligible to participate in the next scheduled game (a minimum of one game suspension depending upon the severity of the offense).
4. All coaches will remain within 20 yards of the center-line on their half of the field, on the side opposite of both team's spectators. Teams will be located on the same side of the field. Spectators will be on the opposite side of the field only. Spectators are not allowed to be sit or loiter on the ends of the field or on the team bench side.
5. Spectators may be ejected from the park for improper conduct, at the discretion of the tournament officials. Artificial noise makers, such as air horns, bells, etc. are not permitted.
6. PETS are NOT allowed at Ward fields.
7. Englewood Soccer Complex is a SMOKE FREE facility! Smoking is only allowed in the parking lot area.
8. Persons ejected due to any of the above situations must leave the site immediately.

DISCIPLINARY ACTIONS:

Report of Disciplinary action taken against any team must be reported to that tournament director immediately upon the conclusion of the game.

GENERAL COMMENTS:

1. All teams are asked to clean up their team sidelines after each match. Thank you for your support with this effort.
2. In case a situation that may arise and is not addressed specifically in these rules, Tournament Director's interpretation of the foregoing rules/regulations and unforeseen circumstances shall be final.